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# Image Sensor Dark Current Non Uniformity modeling using GEANT 4

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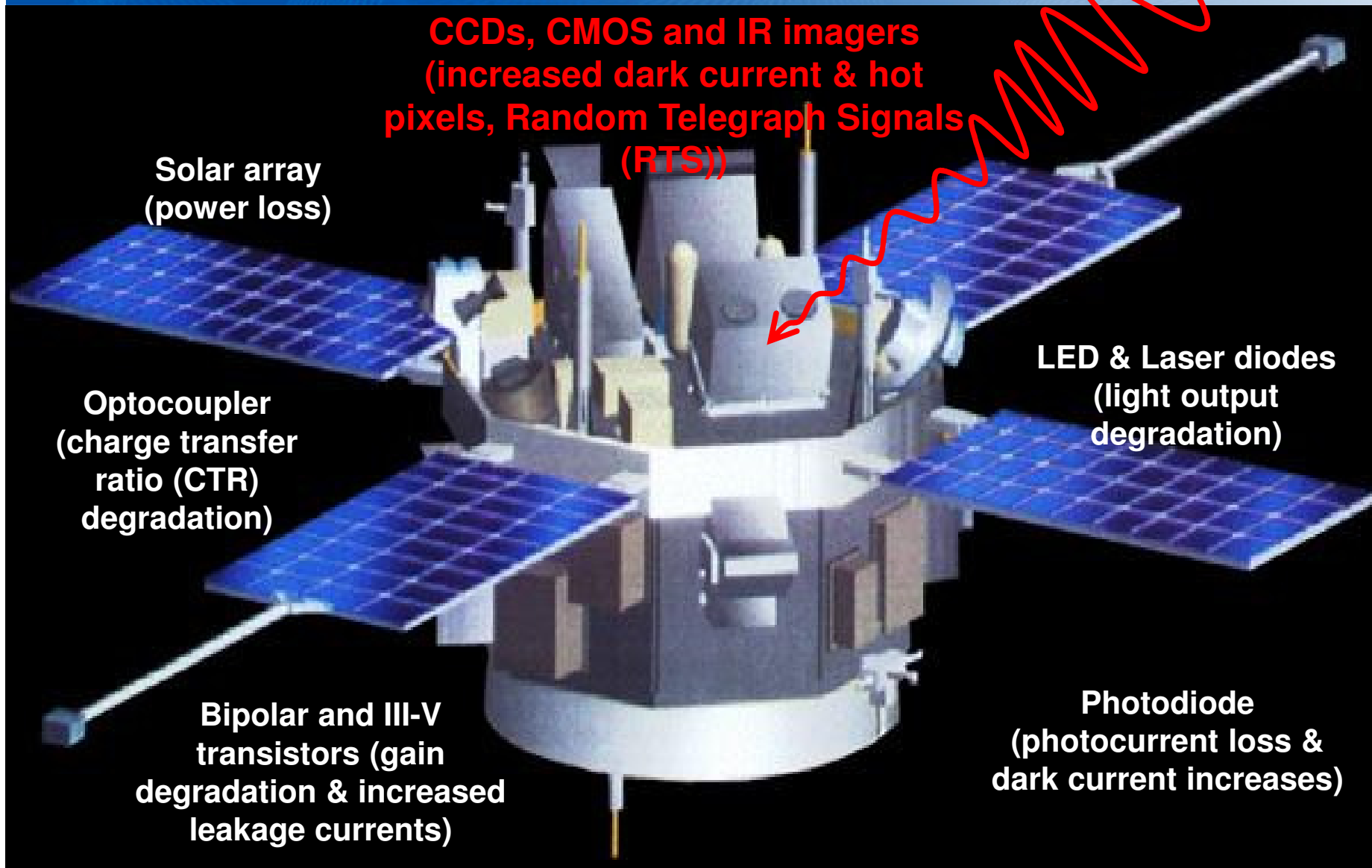
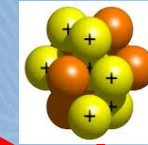
1) ONERA- DESP, Toulouse center, France



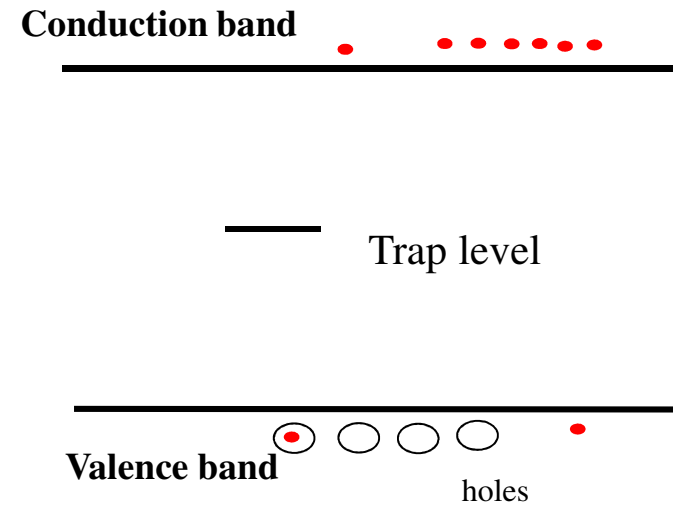
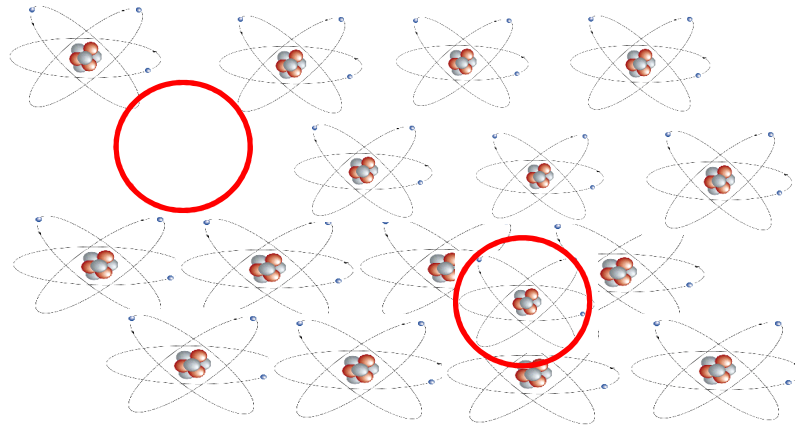
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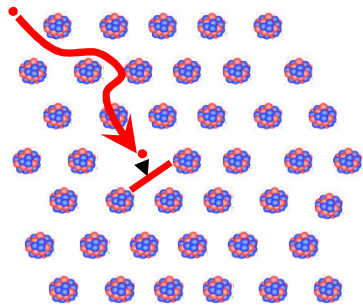
# Defects in semiconductor



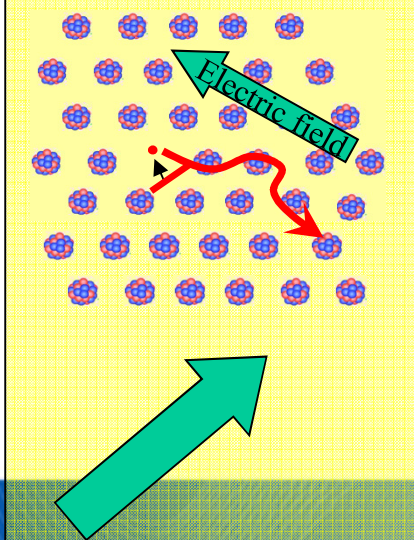
# Defects in semiconductors : Carrier transport degradation



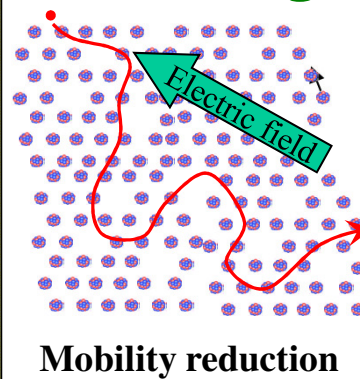
**Recombination**



**Generation**

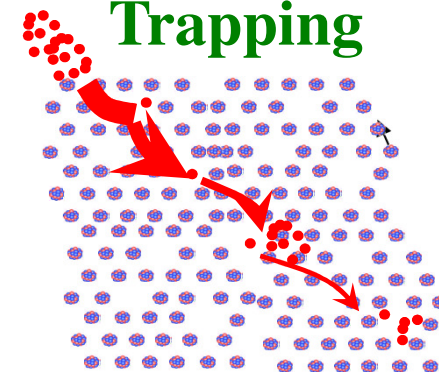


**Scattering**



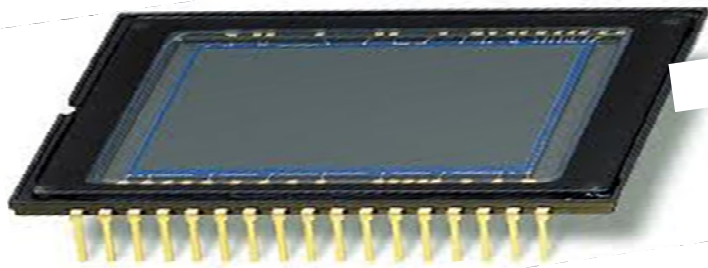
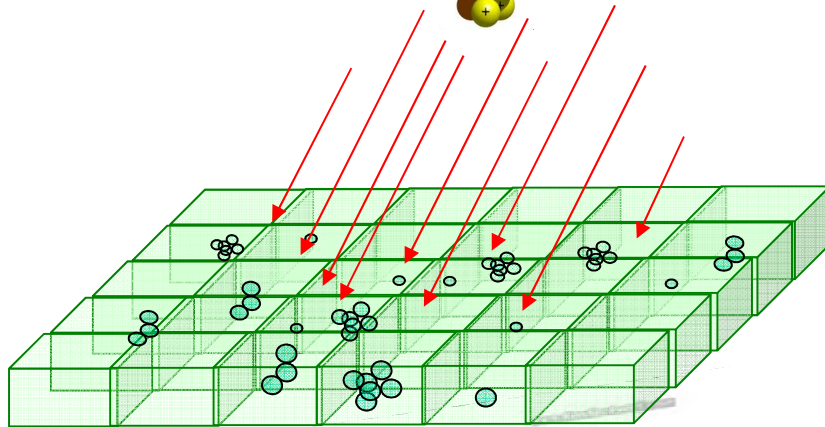
Mobility reduction

**Trapping**



Conductivity reduction

# Image sensors degradation



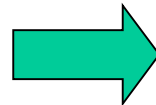
Nuclear reactions



Damage cascade

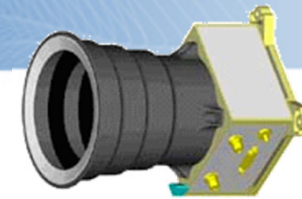
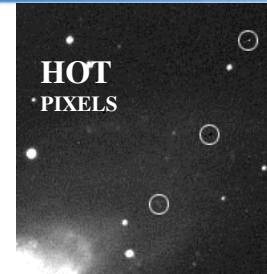


Dark current

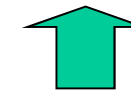


Different number of nuclear reactions initiated in each pixel (Poisson's Law)

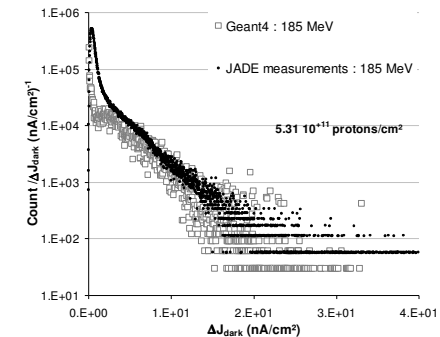
Different recoil nuclei Initiating different damage cascade



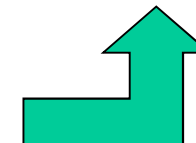
Hot pixels critical For star trackers



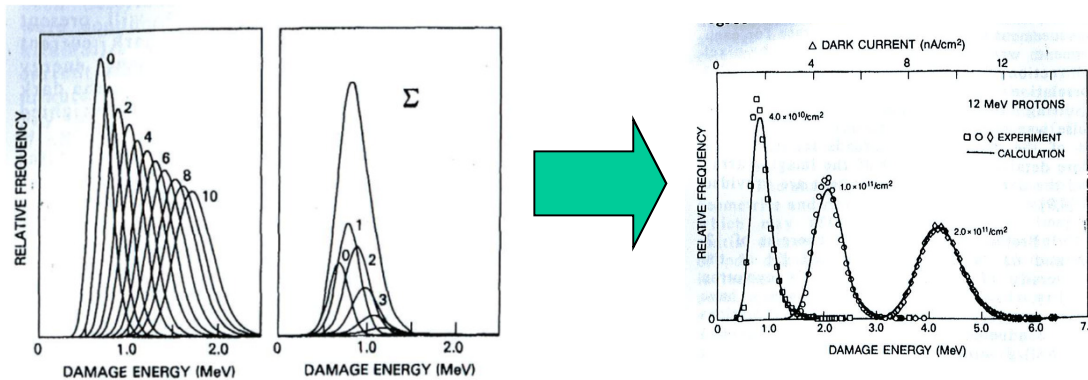
Dark signal Distribution



Non uniform increase in dark current



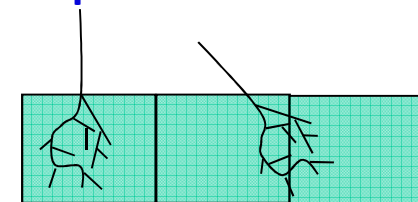
# Existing modelling approach



## Analytical approach

•(P.W. Marshall, C. J. Dale, E. A. Burke, IEEE Trans. Nucl. Sci., Dec. 1990.)

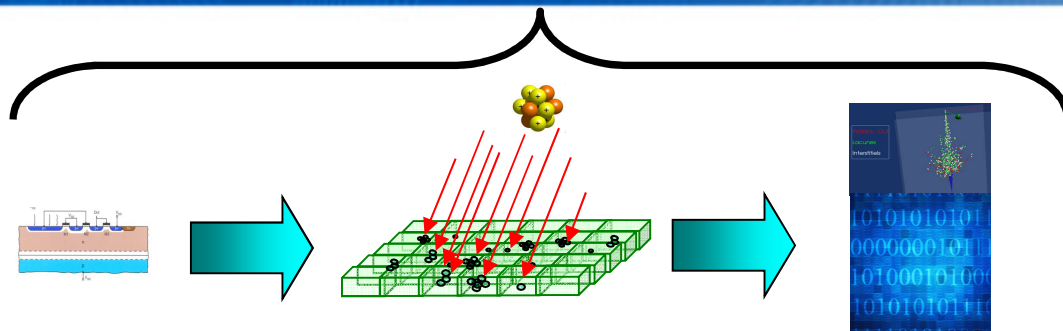
- Gaussian or Gamma shape are assumed recoil damage distribution
- Parameterised using average Damage energy (NIEL) and variance
- Nuclear inelastic reactions roughly simulated
  - Many recoil nuclei with different mass (different range) can be produced
- Border Crossing effect is neglected
  - The damage is supposed to be confined in the pixel
- Supposed to work for pixels greater than  $\sim 10 \mu\text{m}$  side
- What about pixels of a few  $\mu\text{m}$  ?



# Geant 4

# Geant 4

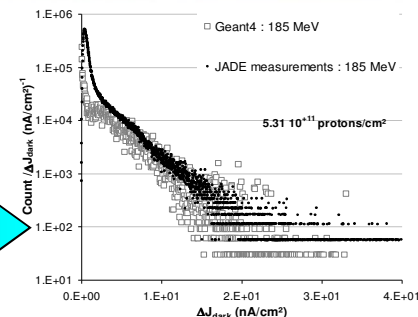
## DSNU Modelling



Pixel design

Geant4 modelling

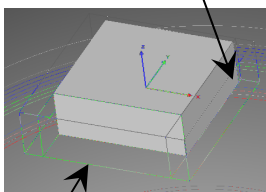
Damage pixel databank



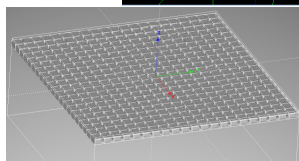
DSNU modelling

FASTRAD  
GDML

Depleted zone  
=  
sensitive detector



Dead zones  
+ substrate  
+ upper layers

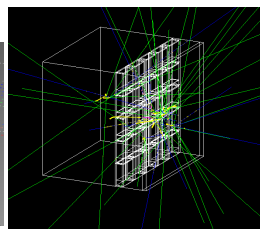


G4Binary

- nuclear reaction model

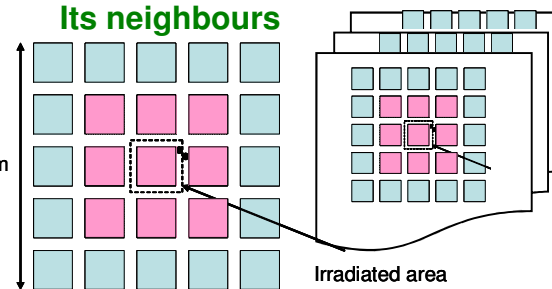
G4screenedNuclearRecoil  
- Coulombic damage of cascade

G4XWrapperProcess  
- Cross section Biasing



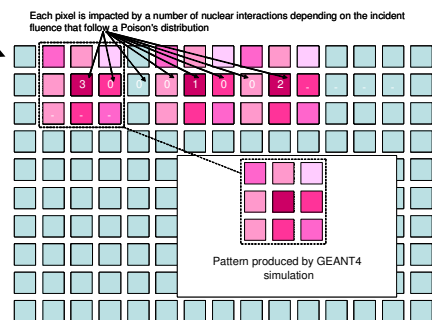
Central pixel irradiation  
Storage :  
number of displacements  
in  
the impacted pixel  
+  
Its neighbours

50 μm



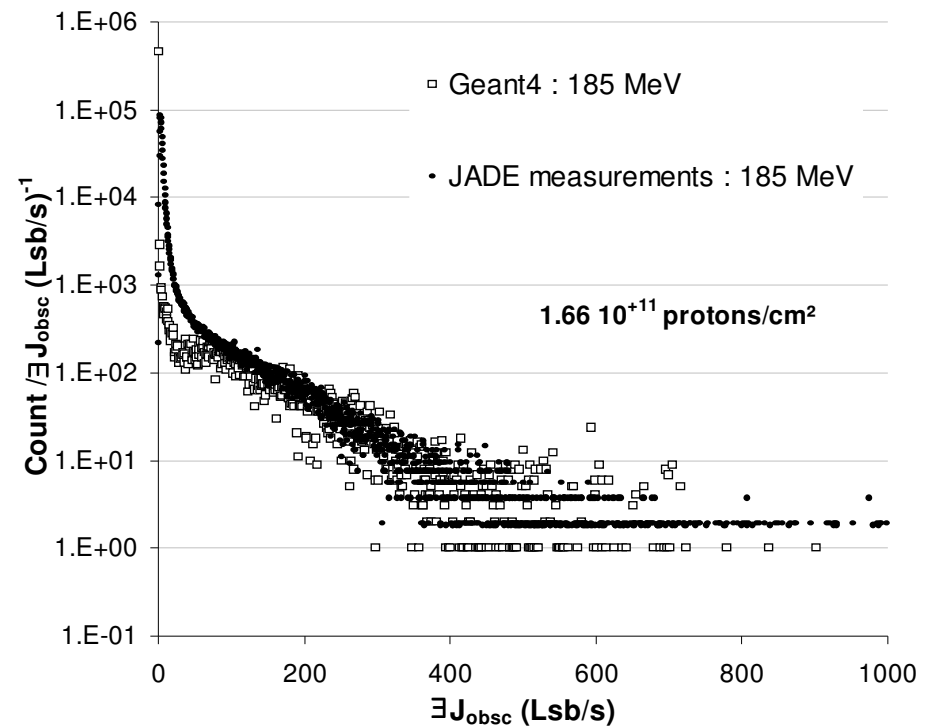
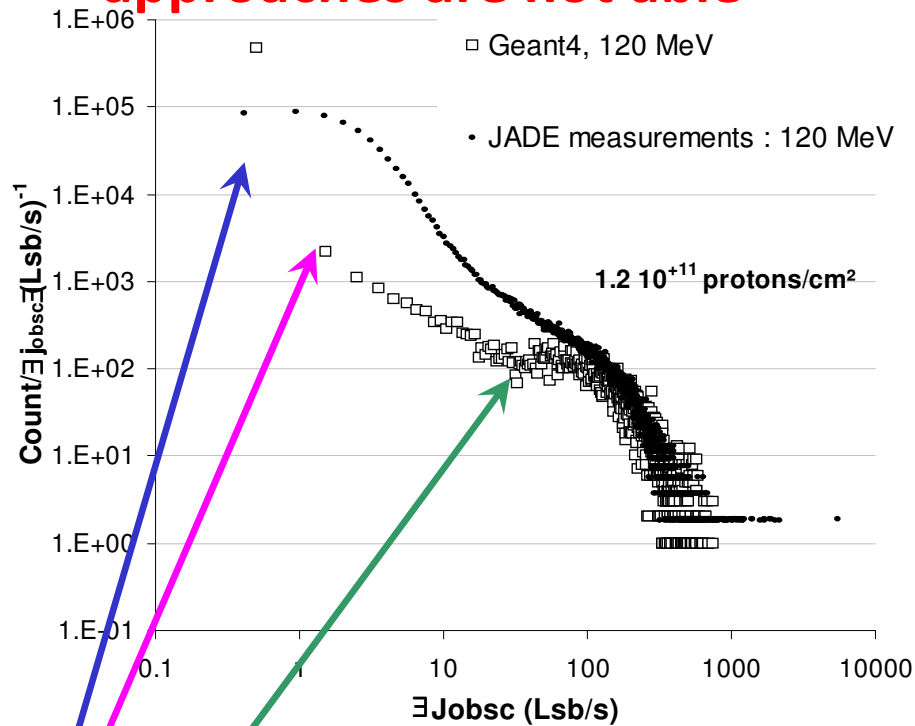
• Atomic displacements  
Typically 10 000  
nuclear reactions

Number of nuclear reactions  
randomly selected  
In a Poisson distribution  
For each reaction the damage  
in the irradiated pixel + its  
neighbours is randomly  
selected in the  
Precalculated dataset



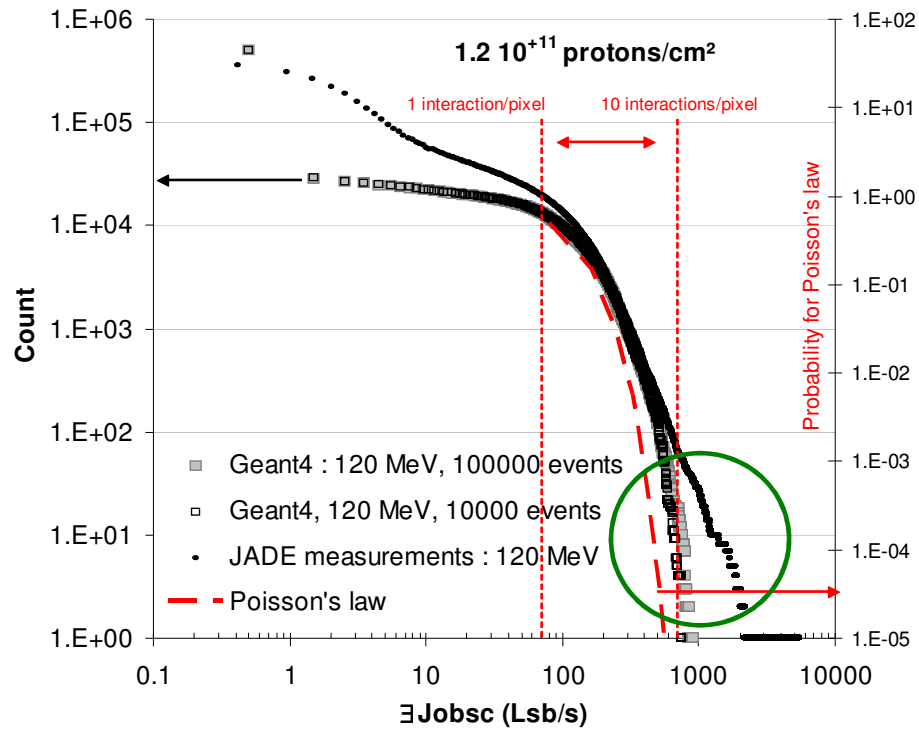
# DSNU : Comparison with E2V JADE measurements

- Good predictions
- High accuracy that evidences "abnormal" events that standard approaches are not able



- Discrepancy due partly to coulombian scattering
- Discrepancy partly due to nuclear elastic events
- Ionizing dose

# DSNU : Enhancement effect

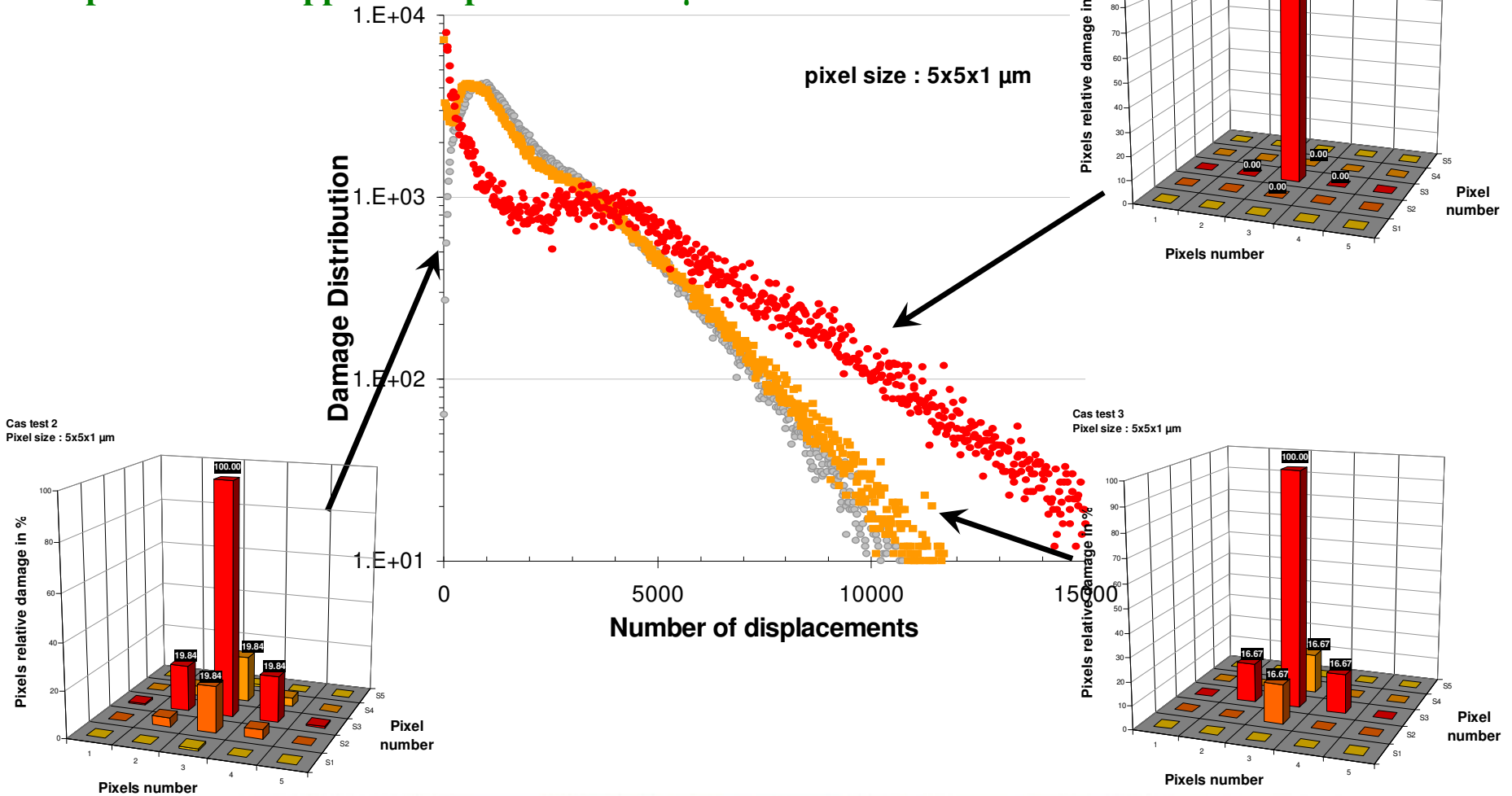


- Evidences of "abnormal" events
- Enhancement phenomena

# Border Crossing effect analysis

The distribution of damage through the neighbours pixels changes the shape of the DSNU

This phenomenon appears for pixels of a few  $\mu\text{m}$  side.



# Conclusions and perspectives

- Original 3D Monte Carlo approach for DSNU prediction
- Very good predictions knowing only the size of the pixels
- Border crossing evidence for small pixels (few  $\mu\text{m}$  side)
- Improvement of the model in progress
  - Nuclear elastic scattering
  - Coulombic scattering

**Potential SPENVIS application for image sensor degradation prediction ?!**